







AAC HOME RESOURCES

For Parents

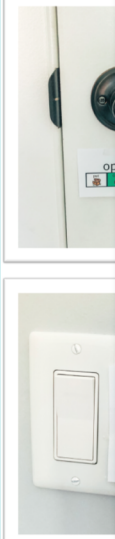
AAC & DAILY ROUTINE IDEAS <i>for Parents</i>			
Activity	Vocabulary Focus	Sample Phrases	Activities
Morning & Bedtime Routine 	Bed, get, up, go, eat, play, make, in, love, you	Get up Make bed Go eat Go play Go bed Get in bed Love you	Use aided language stimulation to the ones on the left. You can model with your child's device. You press you're saying to your child also ver
Getting Dressed 	Clothes, help, need, put, on, that	Put on clothes Need help?	<ul style="list-style-type: none"> Present clothing choices. Have y they want to wear by saying "thi Refrain from helping with butto encourage your child to ask for
Mealtimes 	Food, more, want, finished, need	Want food Want more More food finished	<ul style="list-style-type: none"> Cook together Withhold utensils and encourag "need." Keep lids closed on drinks and c encourage your child to ask for
Play Time 	Toy, want, play, your, turn, my, turn, that	Want toy Play toy Your turn My turn	<ul style="list-style-type: none"> Present 2-3 toy choices. Have yo by saying "that" and pointing. Find a way to take turns with the "your turn/my turn" on the dev
Reading 	Book, get, turn, different, again, stop	Get book Turn (page) Different book	<ul style="list-style-type: none"> Present 2-3 book choices. These (e.g. audio, paper, digital, video) Have your child pick a book by s pointing. Read a page, use a 10 second pa question or make a comment wi Pause again to see if they want t this for each page. Pause before turning each page child to say "turn."
Bath Time 	Water, make, in, get, play	Make water get in water play	It would be best to print out a scre child's device and laminate it or pu bottle/jar (see link). If that's not p model with your child's device whi tub.

HOME MODELING REMINDERS *for Parents*









These visuals can be cut out and placed around your home. These are great reminders to model on your child's device throughout the day!

This handout includes visuals for LAMP WFL, TouchChat w/ Wordpower, and Proloquo2Go. There is a blank page to insert symbols for a different AAC system if your child's is not included here.

Please refer to the next few pages for the strips to cut out and instructions.







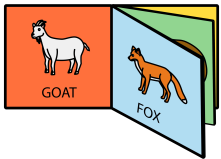
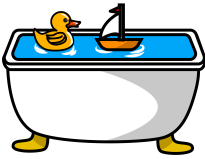
TOUCHCHAT W/ WORDPOWER *Home Modeling Reminders*

Modeling Instructions	Cut these
Place visual next to a door or container. Model the word on your child's device before opening the item.	open 
Place visual next to a bathroom. Model the word on your child's device to remind that it's time to "go" to the bathroom.	go 
Place visual near the bathtub or bed. Model the word on your child's device to remind that it's time to get "in" the tub or "in" bed.	in 
Place visual near a light switch or remote. Model the word on your child's device when you turn "on" the light or "on" the TV.	on 
Place visual near a light switch or remote. Model the word on your child's device when you turn "off" the light or "off" the TV.	off 
Place visual near a door leading outside. Model the word on your child's device when you "out" of the home.	out 
Place visual near the refrigerator or cabinet. Model the word on your child's device to remind that it's time to "eat."	eat 
Place visual on a closed container with a desirable object. Model the word on your child's device to encourage them to ask for "help."	help 

INCLUDES:

- AAC & DAILY ROUTINE IDEAS
- HOME MODELING REMINDERS FOR LAMP WFL, TOUCHCHAT WITH WORDPOWER, AND PROLOQUO2GO
- EDITABLE HOME MODELING REMINDER SHEET

AAC & DAILY ROUTINE IDEAS for Parents

Activity	Vocabulary Focus	Sample Phrases	Activities
Morning & Bedtime Routine 	Bed, get, up, go, eat, play, make, in, love, you	Get up Make bed Go eat Go play Go bed Get in bed Love you	Use aided language stimulation to model phrases like the ones on the left. You can model by “speaking AAC” with your child’s device. This means that you press key words that you’re also saying to your child verbally.
Getting Dressed 	Clothes, help, need, put, on, that	Put on clothes Need help?	<ul style="list-style-type: none"> • Present clothing choices. Have your child pick what they want to wear by saying “that” and pointing. • Refrain from helping with buttons and shoelaces and encourage your child to ask for “help.”
Mealtimes 	Food, more, want, finished, need	Want food Want more More food finished	<ul style="list-style-type: none"> • Cook together • Withhold utensils and encourage your child say “need.” • Keep lids closed on drinks and containers and encourage your child to ask for “help.”
Play Time 	Toy, want, play, your, turn, my, turn, that	Want toy Play toy Your turn My turn	<ul style="list-style-type: none"> • Present 2-3 toy choices. Have your child pick a toy by saying “that” and pointing. • Find a way to take turns with the toy and model “your turn/my turn” on the device.
Reading 	Book, get, turn, different, again, stop	Get book Turn (page) Different book	<ul style="list-style-type: none"> • Present 2-3 book choices. These can be in any format (e.g. audio, paper, digital, video). • Have your child pick a book by saying “that” and pointing. • Read a page, wait for 10 seconds, then ask a question or make a comment with your child’s device. Pause again to see if they want to say anything. Do this for each page. • Pause before turning each page and encourage your child to say “turn.”
Bath Time 	Water, make, in, get, play	Make water get in water play	It would be best to print out a screenshot of your child’s device and laminate it or put it inside a bottle/jar (see link). If that’s not possible, you can model with your child’s device while they are in the tub.

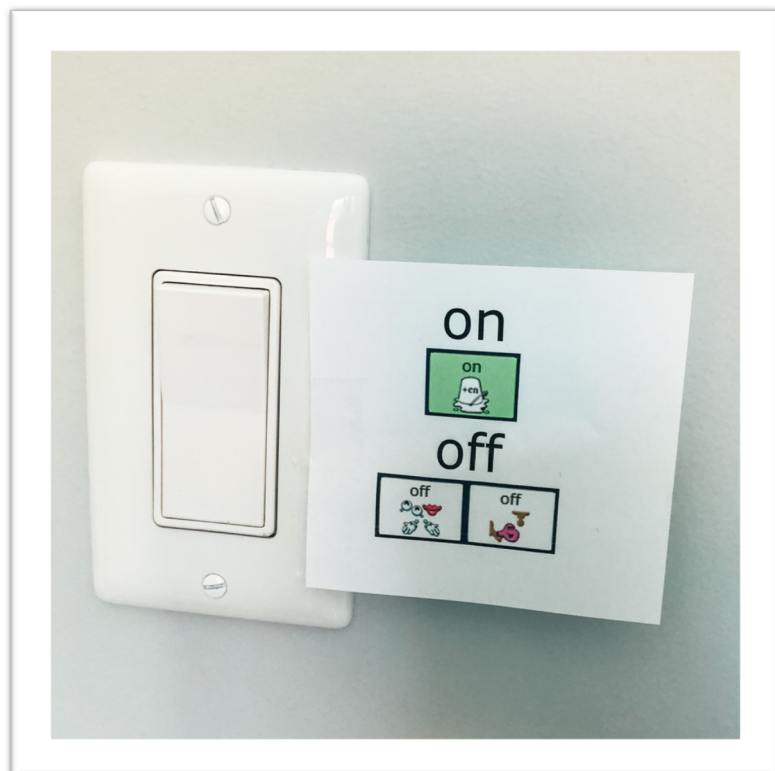
HOME MODELING REMINDERS

for Parents

These visuals can be cut out and placed around your home. These are great reminders to model on your child's device throughout the day!

















This handout includes visuals for LAMP WFL, TouchChat w/ Wordpower, and Proloquo2Go. There is a blank page to insert symbols for a different AAC system if your child's is not included here.

Please refer to the next few pages for the strips to cut out and instructions.



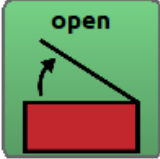







LAMP WFL

Home Modeling Reminders

Modeling Instructions	Cut these ✂
Place visual next to a door or container. Model the word on your child's device before opening the item.	<div style="display: flex; align-items: center;"> <div style="margin-right: 20px;">open</div> <div style="display: flex; gap: 10px;"> <div style="border: 1px solid black; padding: 5px; text-align: center;"> put  </div> <div style="background-color: #00ff00; padding: 5px; text-align: center;"> OPEN  </div> <div style="background-color: #00ff00; padding: 5px; text-align: center;"> open  </div> </div> </div>
Place visual next to a bathroom. Model the word on your child's device to remind that it's time to "go" to the bathroom.	<div style="display: flex; align-items: center;"> <div style="margin-right: 20px;">go</div> <div style="display: flex; gap: 10px;"> <div style="border: 1px solid black; padding: 5px; text-align: center;"> go  </div> <div style="background-color: #00ff00; padding: 5px; text-align: center;"> go  </div> </div> </div>
Place visual near the bathtub or bed. Model the word on your child's device to remind that it's time to get "in" the tub or "in" bed.	<div style="display: flex; align-items: center;"> <div style="margin-right: 20px;">in</div> <div style="display: flex; gap: 10px;"> <div style="border: 1px solid black; padding: 5px; text-align: center;"> in  </div> <div style="border: 1px solid black; padding: 5px; text-align: center;"> in  </div> </div> </div>
Place visual near a light switch or remote. Model the word on your child's device when you turn "on" the light or "on" the TV.	<div style="display: flex; align-items: center;"> <div style="margin-right: 20px;">on</div> <div style="border: 1px solid black; padding: 5px; text-align: center;"> on  </div> </div>
Place visual near a light switch or remote. Model the word on your child's device when you turn "off" the light or "off" the TV.	<div style="display: flex; align-items: center;"> <div style="margin-right: 20px;">off</div> <div style="display: flex; gap: 10px;"> <div style="border: 1px solid black; padding: 5px; text-align: center;"> off  </div> <div style="border: 1px solid black; padding: 5px; text-align: center;"> off  </div> </div> </div>
Place visual near a door leading outside. Model the word on your child's device when you go "out" of the home.	<div style="display: flex; align-items: center;"> <div style="margin-right: 20px;">out</div> <div style="display: flex; gap: 10px;"> <div style="border: 1px solid black; padding: 5px; text-align: center;"> out  </div> <div style="border: 1px solid black; padding: 5px; text-align: center;"> out  </div> </div> </div>
Place visual near the refrigerator or cabinet. Model the word on your child's device to remind that it's time to "eat."	<div style="display: flex; align-items: center;"> <div style="margin-right: 20px;">eat</div> <div style="display: flex; gap: 10px;"> <div style="border: 1px solid black; padding: 5px; text-align: center;"> eat  </div> <div style="background-color: #00ff00; padding: 5px; text-align: center;"> eat  </div> </div> </div>
Place visual on a closed container with a desirable object. Model the word on your child's device to encourage them to ask for "help."	<div style="display: flex; align-items: center;"> <div style="margin-right: 20px;">help</div> <div style="display: flex; gap: 10px;"> <div style="border: 1px solid black; padding: 5px; text-align: center;"> help  </div> <div style="background-color: #00ff00; padding: 5px; text-align: center;"> help  </div> </div> </div>


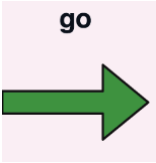
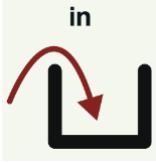
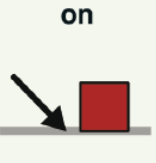
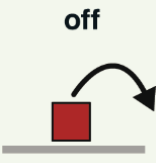
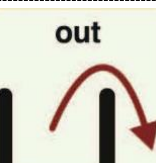
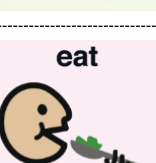

TOUCHCHAT W/ WORDPOWER

Home Modeling Reminders

Modeling Instructions	Cut these 
Place visual next to a door or container. Model the word on your child's device before opening the item.	open 
Place visual next to a bathroom. Model the word on your child's device to remind that it's time to "go" to the bathroom.	go 
Place visual near the bathtub or bed. Model the word on your child's device to remind that it's time to get "in" the tub or "in" bed.	in 
Place visual near a light switch or remote. Model the word on your child's device when you turn "on" the light or "on" the TV.	on 
Place visual near a light switch or remote. Model the word on your child's device when you turn "off" the light or "off" the TV.	off 
Place visual near a door leading outside. Model the word on your child's device when you go "out" of the home.	out 
Place visual near the refrigerator or cabinet. Model the word on your child's device to remind that it's time to "eat."	eat 
Place visual on a closed container with a desirable object. Model the word on your child's device to encourage them to ask for "help."	help 









PROLOQUO2GO

Home Modeling Reminders

Modeling Instructions	Cut these ✂
Place visual next to a door or container. Model the word on your child's device before opening the item.	open 
Place visual next to a bathroom. Model the word on your child's device to remind that it's time to "go" to the bathroom.	go 
Place visual near the bathtub or bed. Model the word on your child's device to remind that it's time to get "in" the tub or "in" bed.	in 
Place visual near a light switch or remote. Model the word on your child's device when you turn "on" the light or "on" the TV.	on 
Place visual near a light switch or remote. Model the word on your child's device when you turn "off" the light or "off" the TV.	off 
Place visual near a door leading outside. Model the word on your child's device when you go "out" of the home.	out 
Place visual near the refrigerator or cabinet. Model the word on your child's device to remind that it's time to "eat."	eat 
Place visual on a closed container with a desirable object. Model the word on your child's device to encourage them to ask for "help."	help 

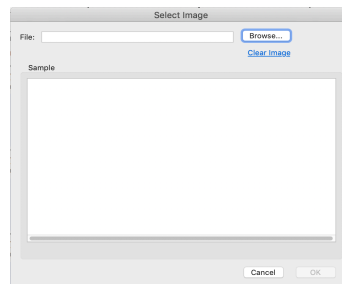
how to insert symbols

There are symbols for LAMP WFL, TouchChat with Wordpower, and Proloquo2Go included in this resource. However, if you would like to insert real pictures or different symbols in the form of jpegs, then here are the steps:

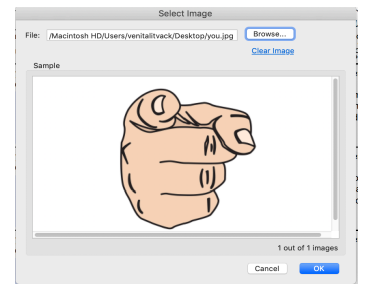
TOUCHCHAT W/ WORDPOWER	
<i>Home Binding Reminders</i>	
Modeling Instructions	Cut these
Place visual next to a door or container. Model the word on your child's device before opening the item.	open 
Place visual next to a bathroom. Model the word on your child's device to remind that it's time to "go" to the bathroom.	go 
Place visual near the bathtub or bed. Model the word on your child's device to remind that it's time to get "in" the tub or "in" bed.	in 
Place visual near a light switch or remote. Model the word on your child's device when you turn "on" the light or "on" the TV.	on 
Place visual near a light switch or remote. Model the word on your child's device when you turn "off" the light or "off" the TV.	off 
Place visual near a door leading outside. Model the word on your child's device when you go "out" of the home.	out 
Place visual near the refrigerator or cabinet. Model the word on your child's device to remind that it's time to "eat."	eat 
Place visual on a closed container with a desirable object. Model the word on your child's device to encourage them to ask for "help."	help 



1) Click on the empty boxes on the next page.




2) Click browse and find the picture on your computer



3) Click OK

Note: You need Adobe to edit this document. You can download Adobe Reader [here](#) for free.

EDITABLE
Home Modeling Reminders

Modeling Instructions	Add Symbols & Cut these 	
Place visual next to a door or container. Model the word on your child's device before opening the item.	open	
Place visual next to a bathroom. Model the word on your child's device to remind that it's time to "go" to the bathroom.	go	
Place visual near the bathtub or bed. Model the word on your child's device to remind that it's time to get "in" the tub or "in" bed.	in	
Place visual near a light switch or remote. Model the word on your child's device when you turn "on" the light or "on" the TV.	on	
Place visual near a light switch or remote. Model the word on your child's device when you turn "off" the light or "off" the TV.	off	
Place visual near a door leading outside. Model the word on your child's device when you go "out" of the home.	out	
Place visual near the refrigerator or cabinet. Model the word on your child's device to remind that it's time to "eat."	eat	
Place visual on a closed container with a desirable object. Model the word on your child's device to encourage them to ask for "help."	help	

Thank You!

THANK YOU FOR YOUR SUPPORT! I HOPE YOU FIND THIS PRODUCT USEFUL WHILE WORKING WITH YOUR CHILD.

I WOULD LOVE TO HEAR FROM YOU! FEEL FREE SHARE ABOUT THE USE OF THIS PRODUCT ON BLOGS AND/OR SOCIAL MEDIA, BUT PLEASE CREDIT SPEECHIE SIDE UP AND PROVIDE A LINK WHEN POSSIBLE.

IF YOU HAVE ANY QUESTIONS, OR FIND AN ERROR, PLEASE FEEL FREE TO LET ME KNOW AT VENITA@SPEECHIESIDEUP.COM.

SPECIAL THANKS TO: **NICOLE UMANA**

Creative Collaborations

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